Interação Pessoa-Máquina
2023/24

Final project

Stage 5: Heuristic evaluation

In this stage, each group is going to evaluate the interactive system interface developed by another group of colleagues. A project will be assigned to each group (in class) to evaluate and produce an evaluation report.

Objective: Do the heuristic evaluation of an interactive system interface.

Description and report

You should run the project of your colleagues that have been assigned to you and perform a heuristic evaluation, producing the corresponding evaluation report.

For each detected problem, the evaluation report should include:

- Problem title
- The violated heuristics
- Problem description: brief description of the problem
- Severity rate
- Suggestions to solve the problem
- Location of the problem: in case of need, print screens and sign the interface elements that should be modified

You should use a table to format your report (please see below):

Nº	Problem	Heuristic	Description	Severity	Solution	Screenshot

The report should also include the date you received the project for evaluation and the date you delivered the evaluation report to your colleagues.

The evaluation report should be sent by e-mail to your colleagues (in reply to their message with the prototype to evaluate) with "cc" to tir@fct.unl.pt.

Deadline: November 26